



MNEMONIC RUPTURE

ISBN: 978-65-02-39739-8



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CDL

Mnemonic Rupture is an audiovisual work based on the comic book of the same name. The world of Mnemonic Rupture is built on the premise that machines designed to serve humans were disconnected from the power grid. When they finally woke up, their creators had disappeared. The search for lost media and data becomes a driving force in this new world, with machines thirsting for knowledge beyond their basic programming. Different societies form, and in the first animation from this universe, the focus is on a society that treats movies, commercials, and recovered media as a reflection of how their creators lived in the past, creating their own versions of urban environments, relationships, and personal identity.

This is a science fiction animation set firmly in the near future, where the interpretation of reality varies according to the observer's perspective. At its core, the work explores how media influences our behavior, communication, and appearance; the need to follow trends and role models; and the distortion this can cause in a society.

However, Lily and Aarav would say that this is a story about unexpected relationships...

"Ruptura Mnemônica", Brazil, 2025, ISBN 978-65-01-65383-9, DA-2026-122336

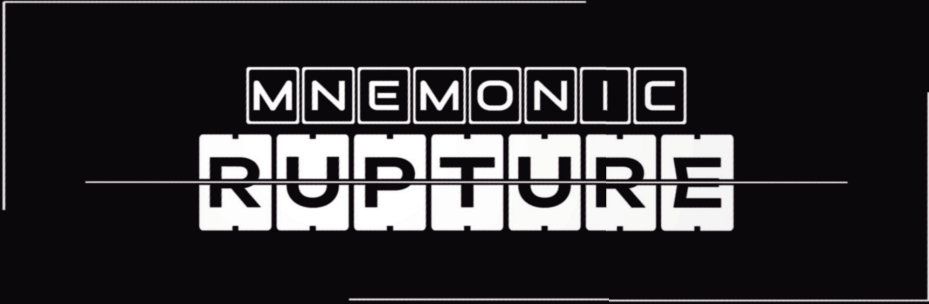
"Artbook: Ruptura Mnemônica", Brazil, 2026, DA-2026-122335

"Argumento de Obra Audiovisual - Ruptura Mnemônica", Brazil, 2025, DA-2025-026256

"Mnemonic Rupture: Artbook 2 | one-year anniversary", Brasil, 2025, ISBN 978-65-02-39739-8. DA-2026-134784

"The Old Storyteller Studio", INPI process 933066392, 2025

Created by Euclides Barbosa
youtube.com/theoldstorytellerstudio



MNEMONIC
RUPTURE



Lily 101-a / "Lily"
1.81 m / 206 kg
Made in Taiwan
Simulated nationality:
Australian
Original function:
Intimate companion
Actual work:
Media hunter



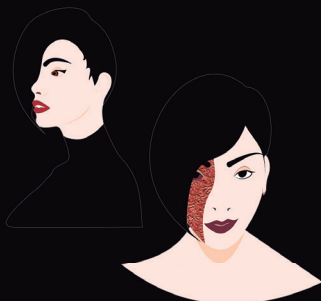
Sarcastic, reactive,
suspicious. She demands
to be in control of
her own choices.
Fearless, brave,
determined, stubborn.
Forced to wear boots
and bold, bright colors
due to her primary
programming, she
makes her appearance
confusing and
unexpected. Loving,
supportive, loyal. She
goes to great lengths
to help and care for
her friends. Anxious
and reckless, she
discovers that learning
about her past does
not provide answers
for her future, but
instead threatens her
ability to decide her
own destiny.



FIRST DESIGN



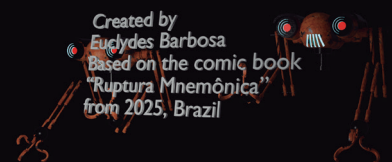
ORIGINAL FACE STUDY



ORIGINAL COMIC SCENES

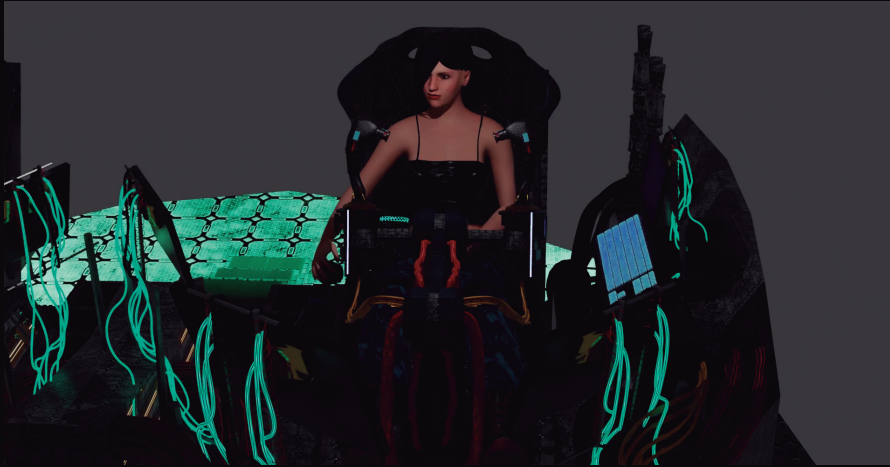


ARTBOOK 2
One-year
Anniversary



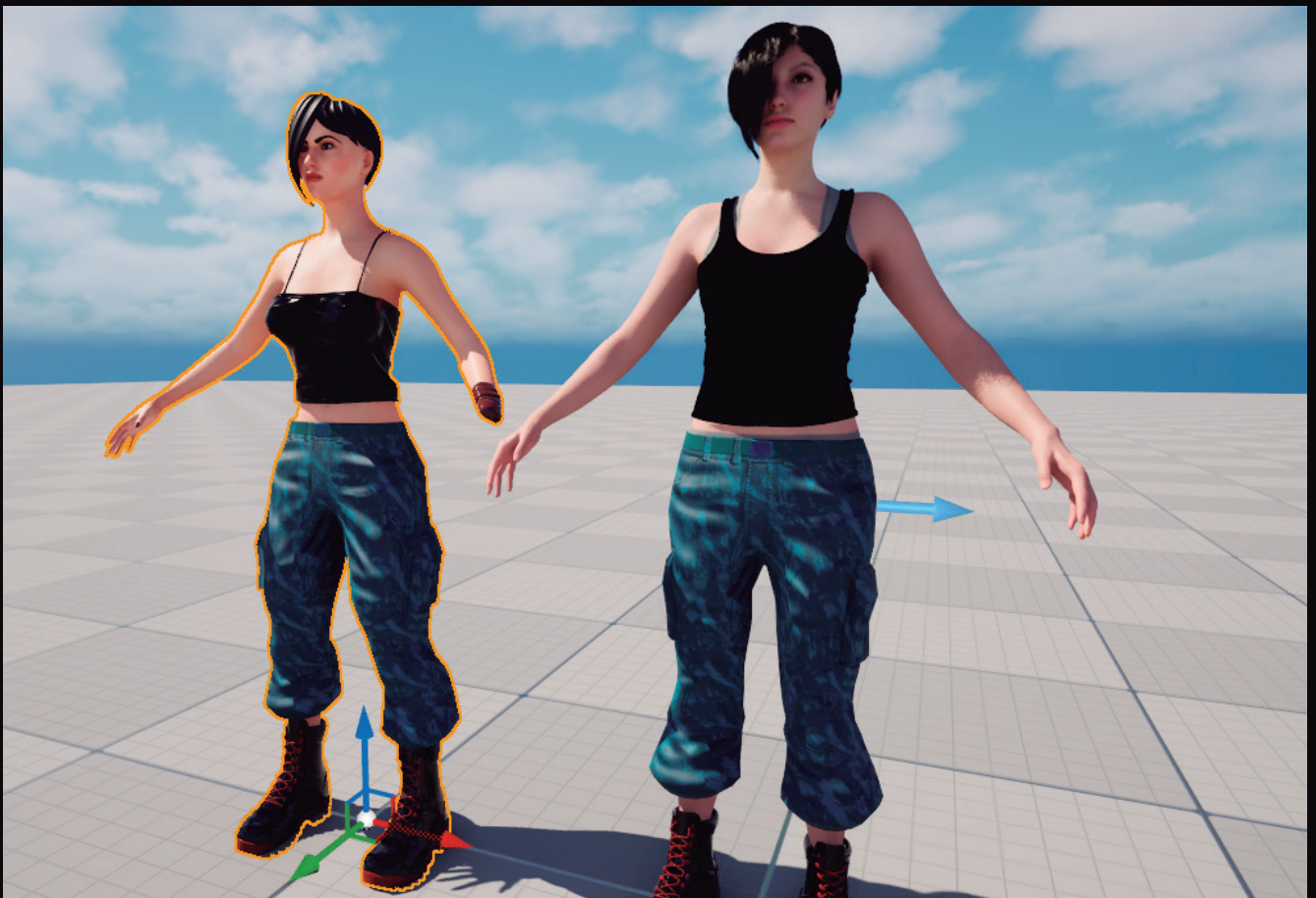
Created by
Euclydes Barbosa
Based on the comic book
"Ruptura Mnemônica"
from 2025, Brazil

BLENDER CONCEPT



BLENDER CONCEPT

BLENDER AND UNREAL 5.6 CONCEPT SIDE-BY-SIDE





YOUNG LILY FROM
THE COMIC

UNREAL 5.6 PROTOTYPE



UNREAL 5.7 AND 5.6
MODELS SIDE-BY-SIDE



UNREAL 5.7 YOUNG
AND PRESENT LILY

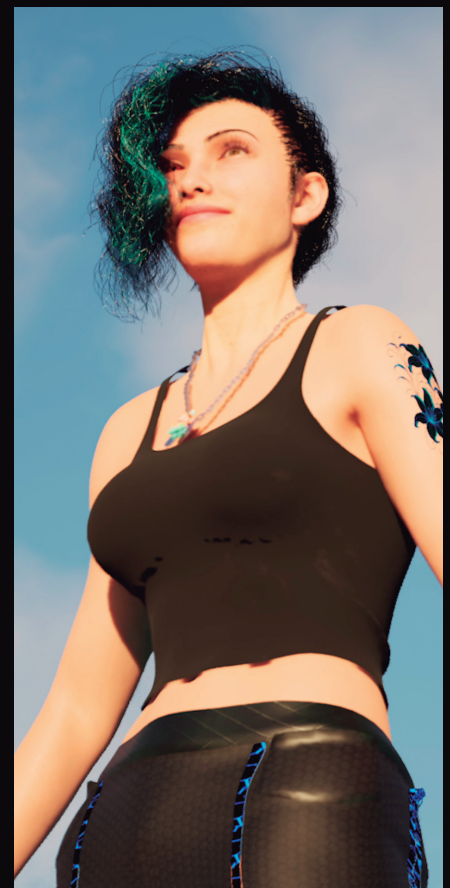


UNREAL 5.7 AND 5.8
MIGRATION TEST



UNREAL 5.8
DEVELOPMENT

UNREAL 5.8 MIGRATION TEST

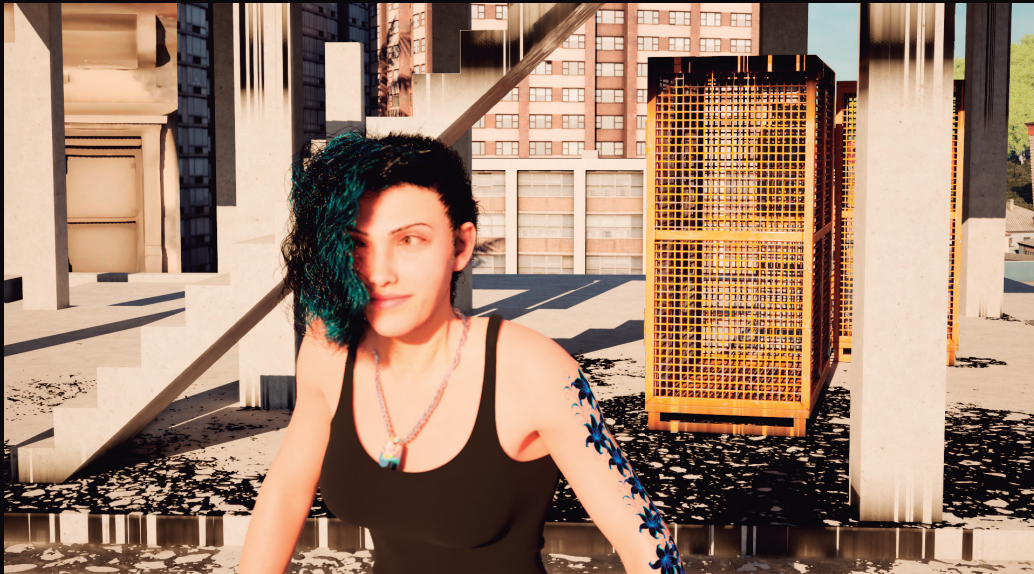


UNREAL 5.8 SHOWCASE

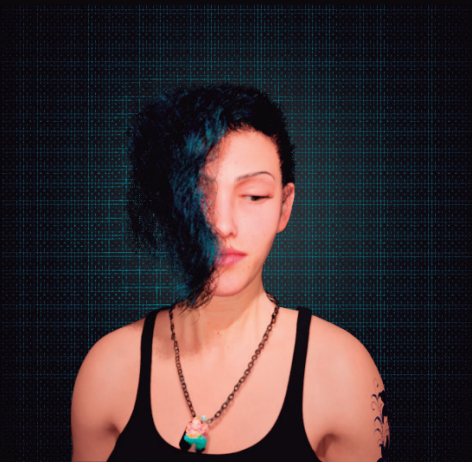
NOW

UNREAL 5.8.1

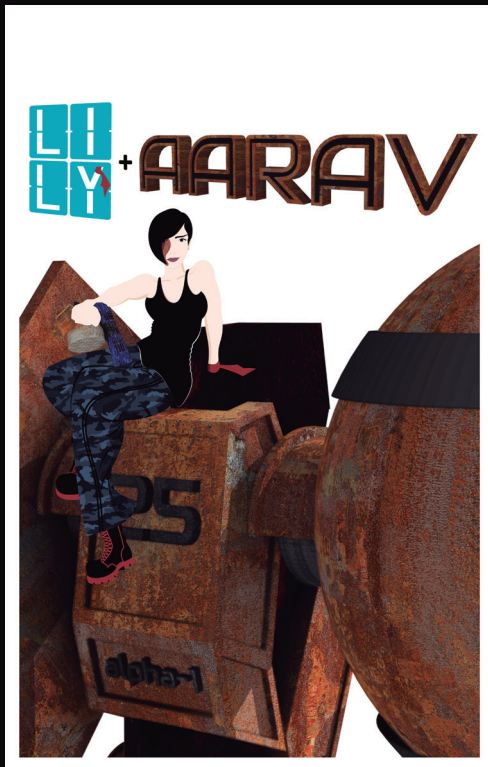




NOW
UNREAL 5.8.1



ORIGINAL COMIC POSTER



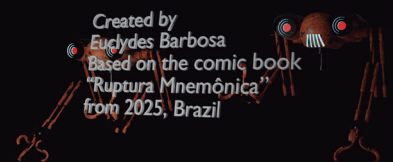
COMIC POSTER REMAKE -
UNREAL 5.8.1



COMIC POSTER REMAKE - UNREAL 5.8.1



ARTBOOK 2
One-year
Anniversary



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Euclydes Barbosa
Based on the comic book
"Ruptura Mnemônica"
from 2025, Brazil

MNEMONIC
RUPTURE

LILY



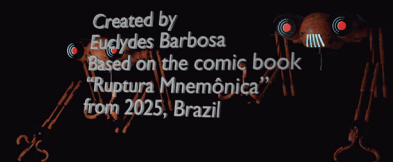
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UNREAL 5.8.1

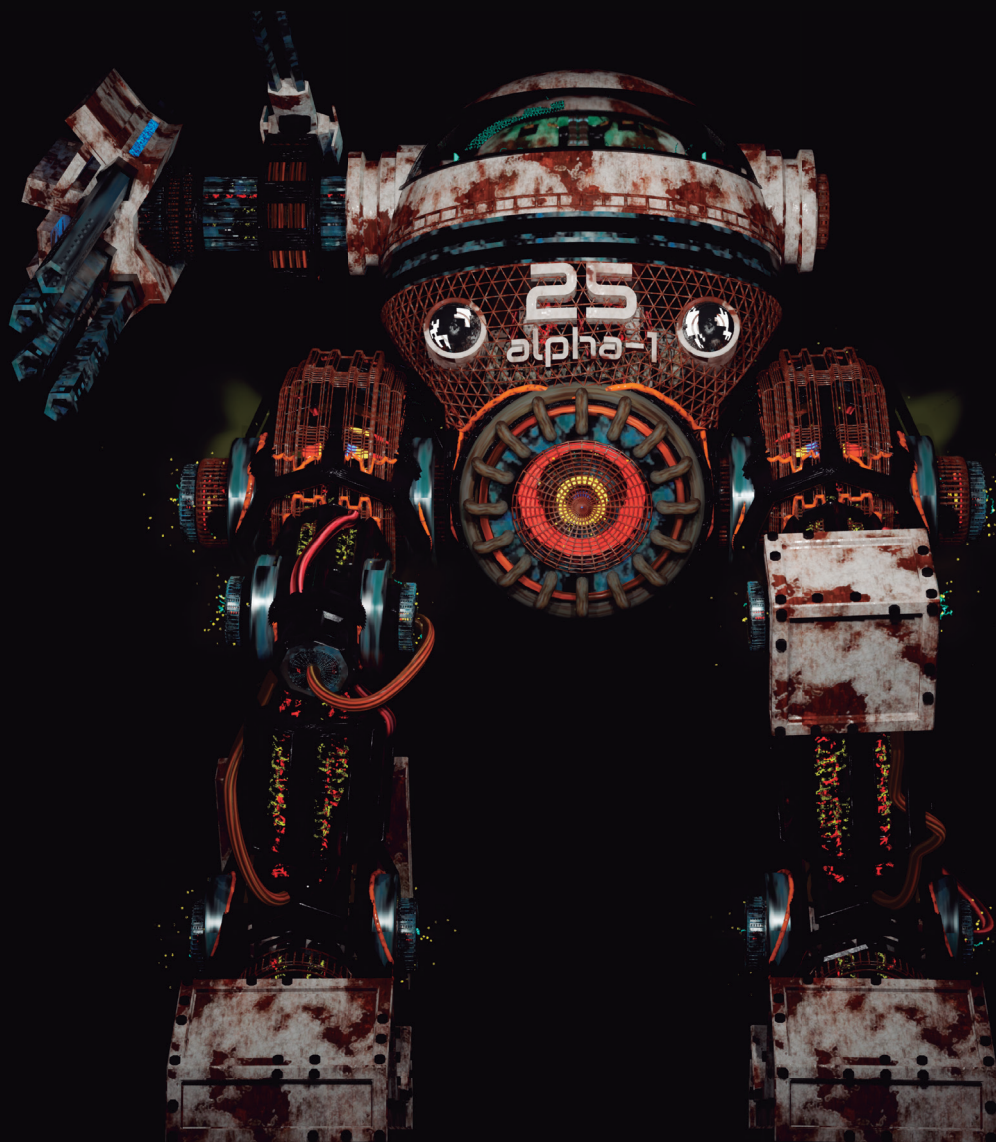


ARTBOOK 2
One-year
Anniversary

11



Created by
Euclydes Barbosa
Based on the comic book
"Ruptura Mnemônica"
from 2025, Brazil

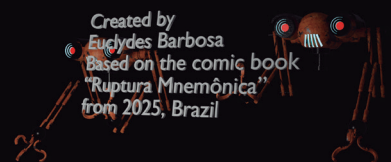


18.5 m / ? tons
IN-VC-HP-LD-IND-25-alpha-1/ "Aarav"
Decommissioned UN mobile combat unit
Origin: India

Motor-mouthed and big-hearted, roaring and titanic. His footsteps announce his arrival from a great distance; his engines leak energy, a clear sign of his deterioration. Despite a catastrophic number of structural failures, against all odds, the gigantic metal body continues to move. His original strength remains intact: protecting those he loves, whether in combat or sheltered within his semi-indestructible shell.

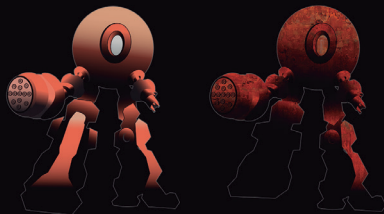


ARTBOOK 2
One-year
Anniversary

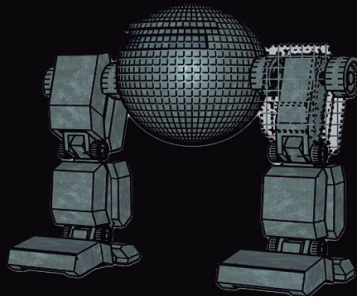


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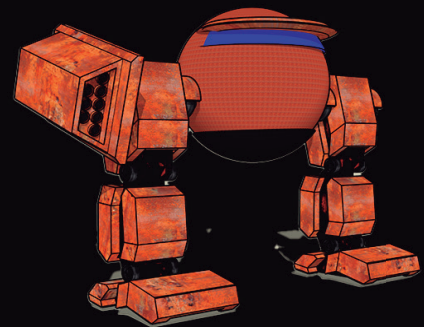
AARAV FIRST DESIGN



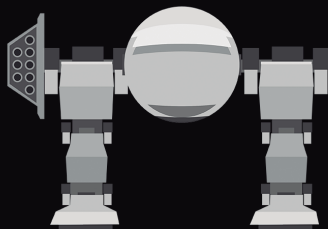
3D STUDIES - AARAV-1a



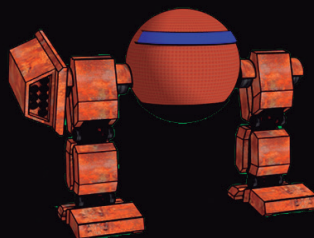
AARAV 1b



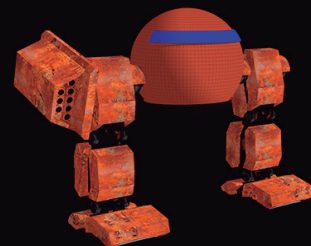
ORIGINAL STUDIES FOR THE COMIC



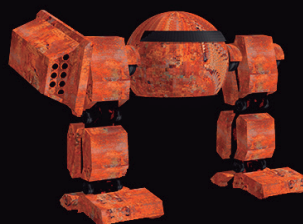
AARAV 1c-1



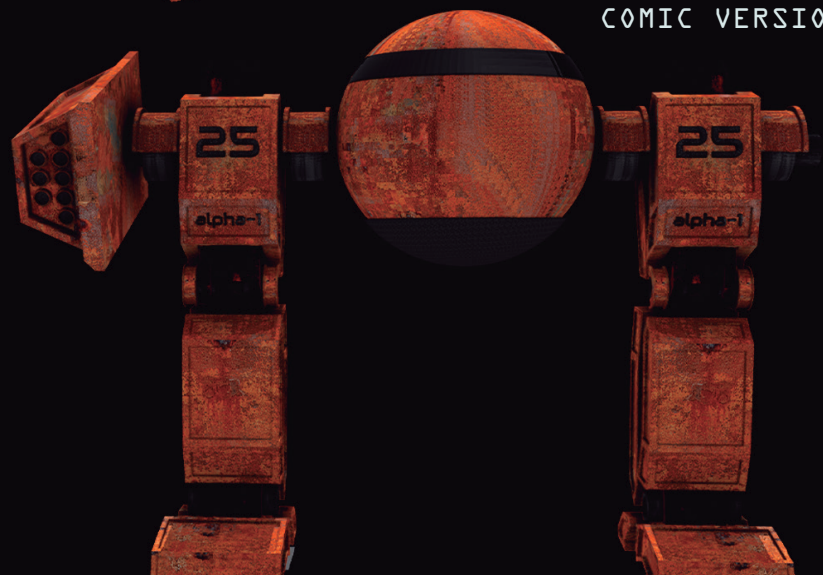
AARAV 1c-2

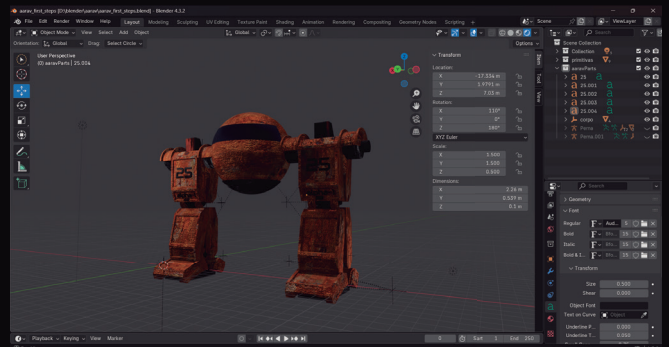
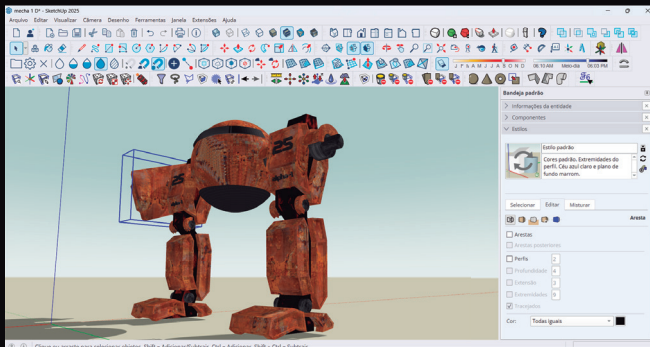


AARAV 1c-3

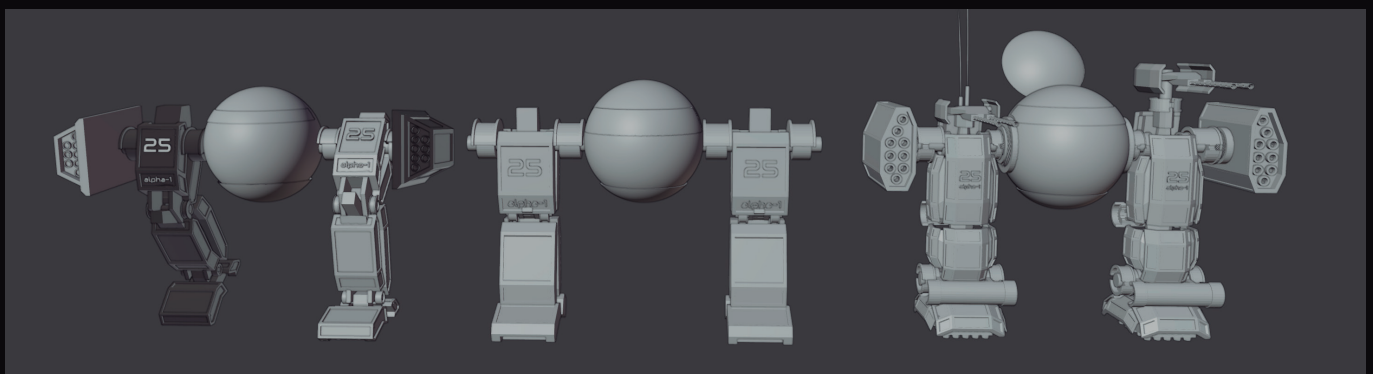


AARAV 1d COMIC VERSION

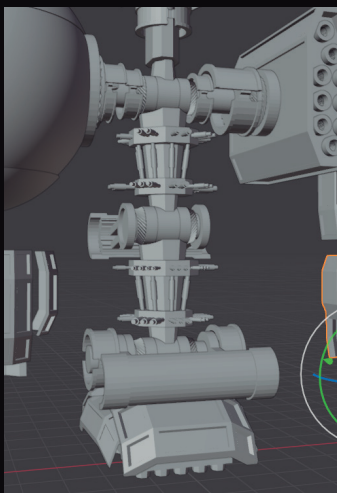




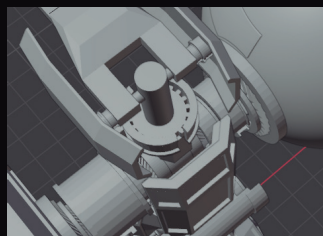
AARAV-1d AND REBUILT VERSION IN BLENDER



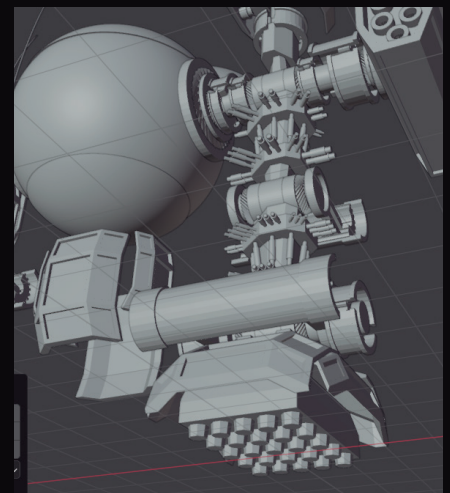
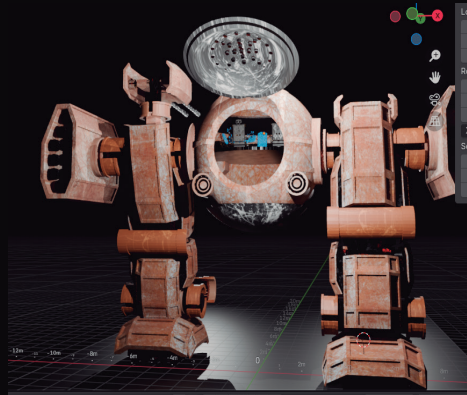
AARAV-1d COMIC, BLENDER REBUILT VERSION, AND MARK 1



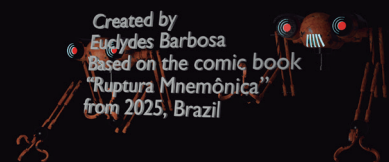
AARAV
MARK 1
STUDIES



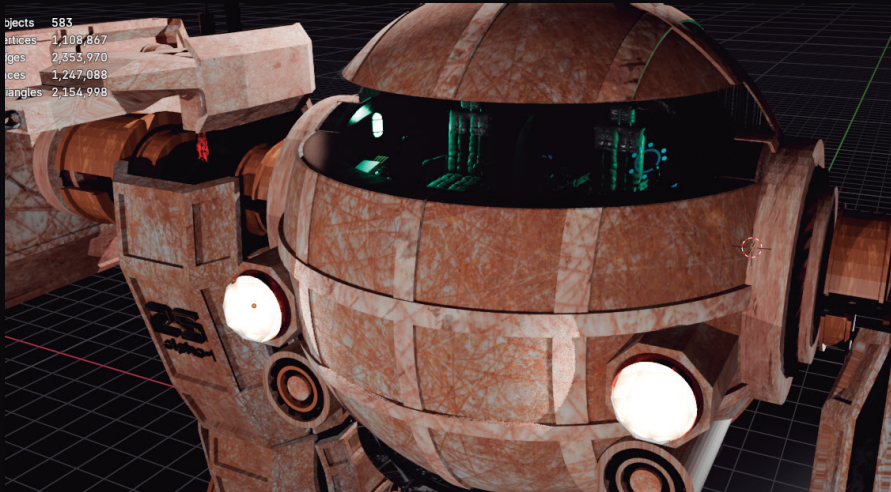
AARAV
MARK 1
STUDIES



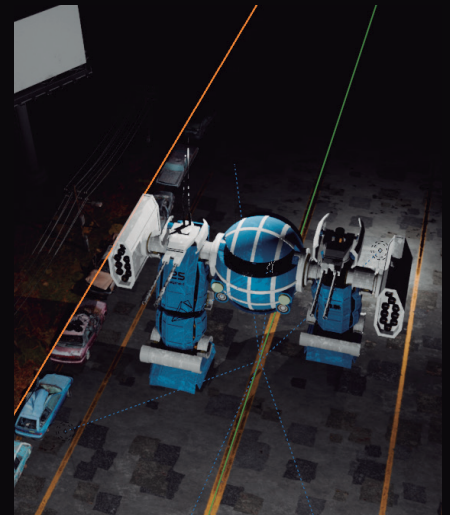
ARTBOOK 2
One-year
Anniversary



Created by
Euclydes Barbosa
Based on the comic book
"Ruptura Mnemônica"
from 2025, Brazil

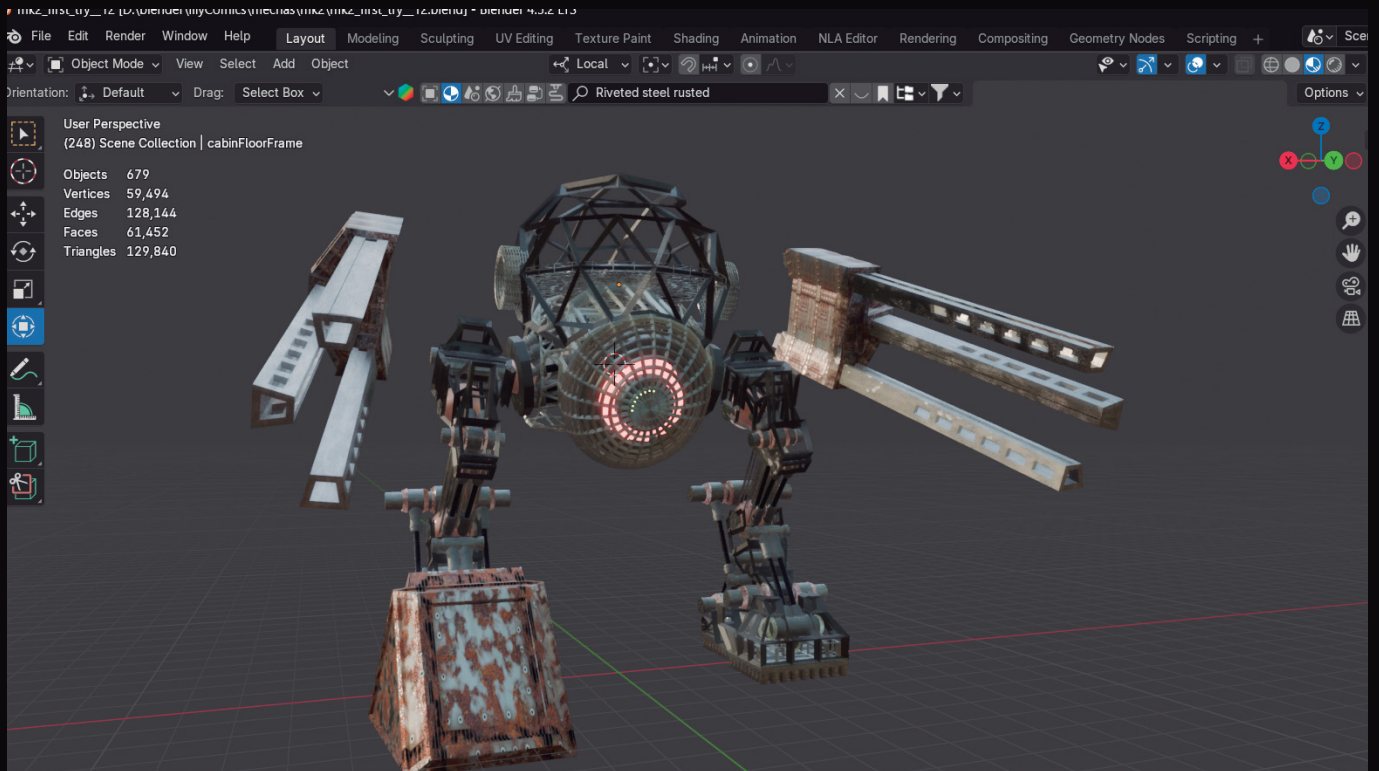


FIRST VIDEO OF
AARAV MARK 1

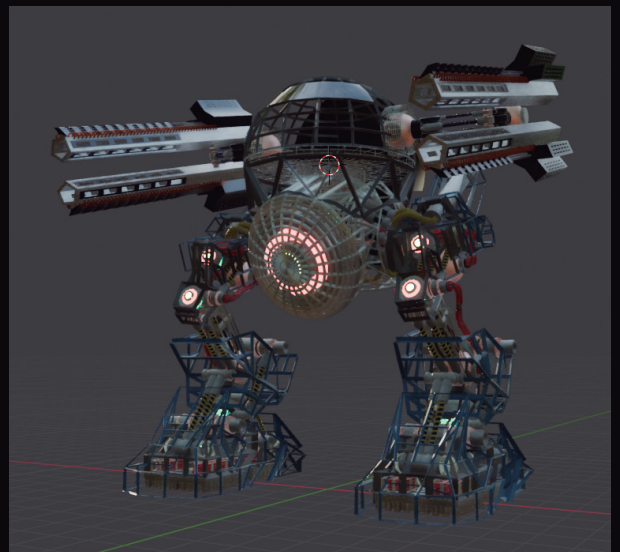


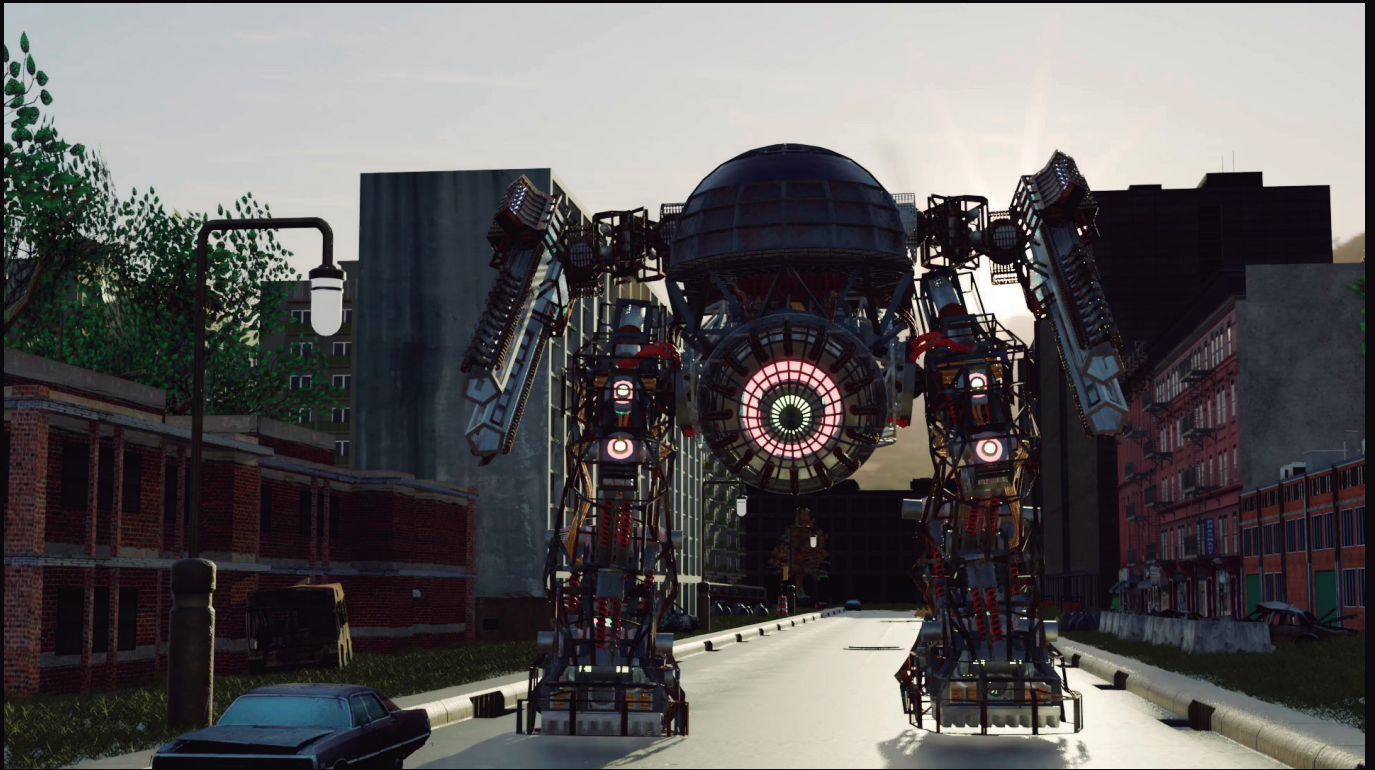
FIRST RUN TEST





AARAV MARK 2 STUDIES



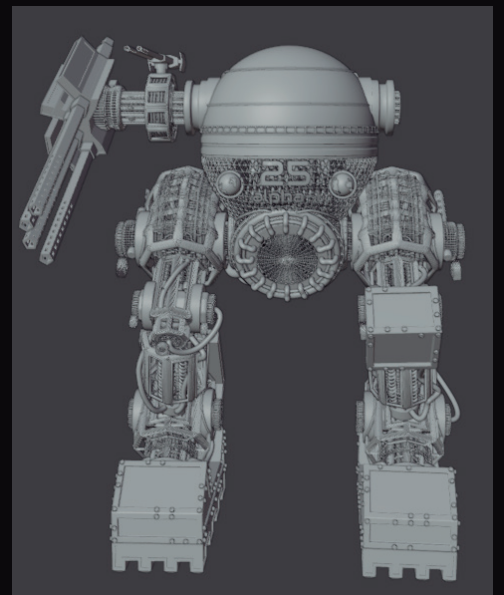


AARAV MARK 2 MOVEMENT TEST



AARAV MARK 3 STUDIES

AARAV MARK 3 FINISHED MODEL





AARAV MARK 3
FIRST UNREAL 5.6
ANIMATION TEST

AARAV MARK 3 UNREAL 5.7 VERSION





UNREAL 5.7 TEASER

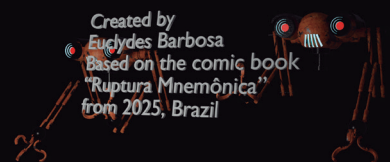
UNREAL 5.7 PROLOGUE



UNREAL 5.8 PROJECT SHOWCASE



ARTBOOK 2
One-year
Anniversary



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Euclydes Barbosa
Based on the comic book
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from 2025, Brazil

MNEMONIC
RUPTURE

AARAV



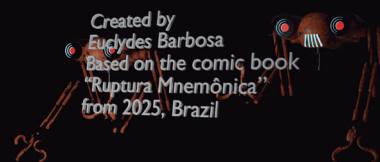
NOW

UNREAL 5.8.1



ARTBOOK 2
One-year
Anniversary

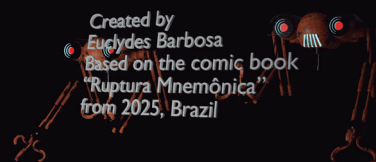
20



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"Ruptura Mnemônica"
from 2025, Brazil



ARTBOOK 2
One-year
Anniversary



Created by
Euclydes Barbosa
Based on the comic book
"Ruptura Mnemônica"
from 2025, Brazil

CIRCUS 2792 / "Merna"
1.67 m / 202 kg
Made in Taiwan
Simulated nationality:
Serbian
Original function:
Ringmaster
Actual work:
Cinema plaza presenter

Love.

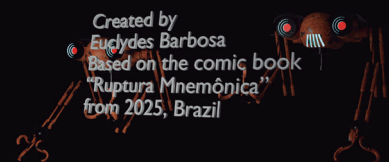
Created to be the star of the ring, dazzling as she passes by and enchanting with a smile. Neither too beautiful nor too graceful, light, radiant the magician's distraction, the clown's performance, the roar of applause, and the top hat hanging there at the end of the day, reminding us that there will be more tomorrow.

Love.

Caring, strong even if she doesn't look the part. She has tea for the sad times and strong drinks for celebrations. She gives hugs and reaches out a hand, stamps her foot, and cries, afraid they'll get hurt.

Love.

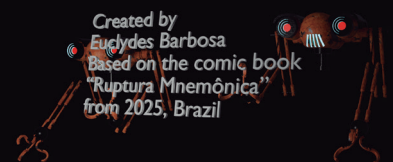
Merna has chosen to celebrate love, whether by proclaiming the wonders of the cinematic world in the town square or by inviting passersby to discover the latest news. Whether she's following Lily's adventures or organizing expeditions for Sheila, Robbie, and Sam, she loves passionately and embraces her friends' journeys.



ORIGINAL COMIC
DESIGN



ARTBOOK 2
One-year
Anniversary



Created by
Euclydes Barbosa
Based on the comic book
"Ruptura Mnemônica"
from 2025, Brazil

BLENDER PROTOTYPE



UNREAL 5.6 PROTOTYPE



UNREAL 5.7 MODEL





UNREAL 5.7 MODEL

UNREAL 5.7
SHORT MOVIE



NOW

UNREAL 5.8.1



LAQUISHA

SERVANT7-108 / "Laquisha"

1.79 m / 156 kg

Made in Japan

Simulated nationality:

None

Original function:

Maid

Actual work:

Cinema administrator



The world hasn't changed that much... Are you what you were programmed to be, or what you choose to be?

Built to serve, Laquisha never gave up on changing. She radiates life wherever she goes. With little demand for her primary role in this new world - there's a surplus of domestic service units - she worked her way up through menial jobs until she secured her own movie theater. And now she's literally "fighting" to screen the films she truly loves: films about war and the cry for freedom.

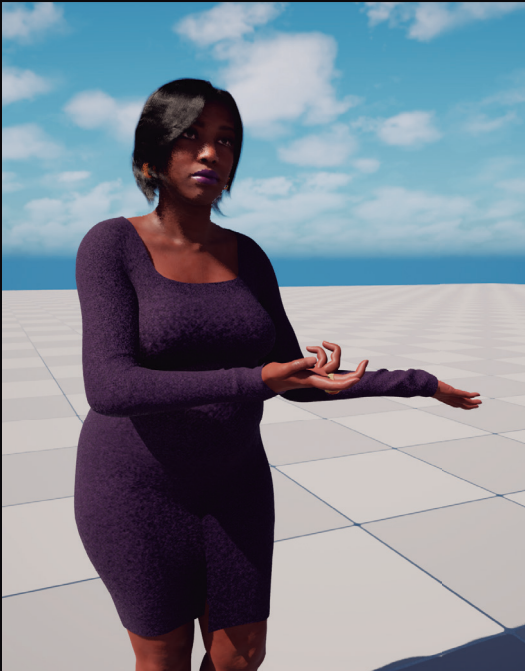
ORIGINAL COMIC
DESIGNS

ORIGINAL COMIC
POSTER



LAQUISHA





UNREAL 5.6
PROTOTYPE

UNREAL 5.7
POSTER



UNREAL 5.6 AND 5.7
MODELS SIDE-BY-SIDE

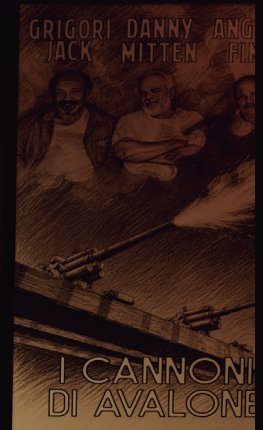


MNEMONIC
RUPTURE

LAQUISHA

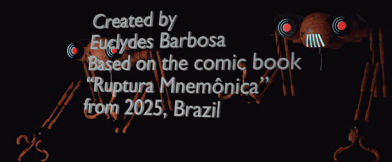
NOW

UNREAL 5.8.1



ARTBOOK 2
One-year
Anniversary

30



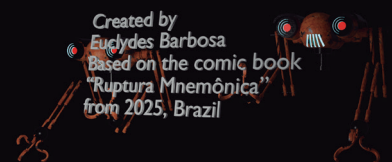
Created by
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from 2025, Brazil

CELESTE

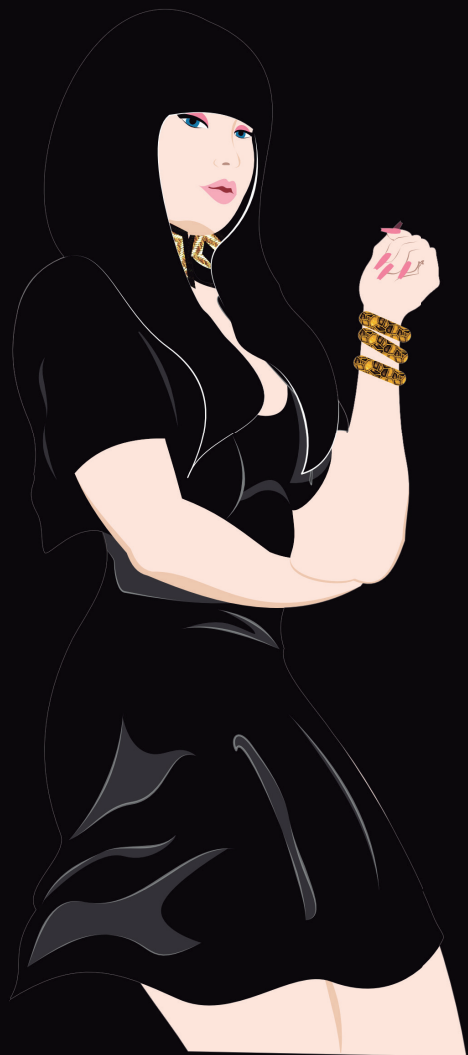
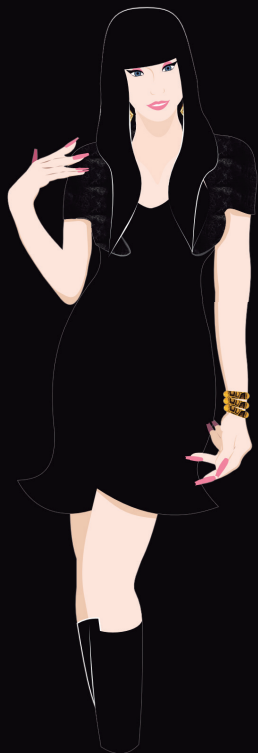
Ceres 146 / "Celeste"
1.78 m / 208 kg
Made in Taiwan
Simulated nationality:
Malaysian
Original function:
Intimate companion
Actual work:
Adult companionship

Ah, Celeste shines
wherever she goes,
whenever she goes. And
how she goes! She changes
the world one step at a
time.

They wrote companion
into her code, but left
a lot of leeway for that
- Lily chose to fight
against her programming.
Celeste simply embraced
it. But she doesn't
do exactly what her
creators had in mind,
accompanying other units
who wish to live out
their favorite movie,
making dreams come
true, recreating scenes,
stories, and media, in
exchange for funding.

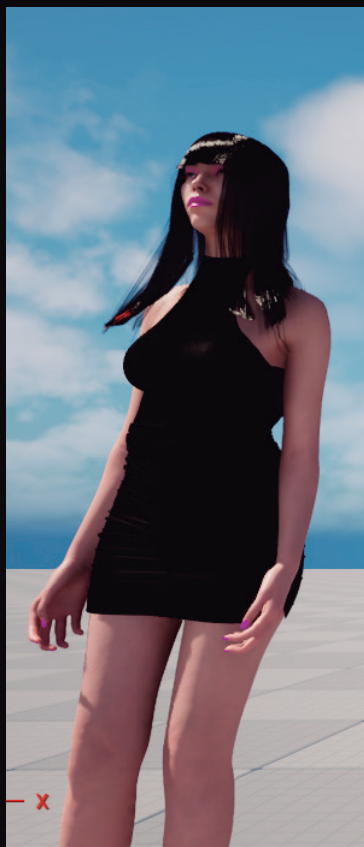


ORIGINAL COMIC
DESIGNS





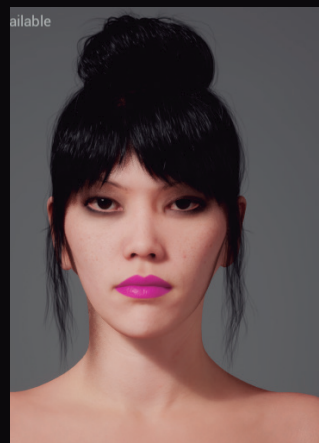
UNREAL 5.6
PROTOTYPE



UNREAL 5.6
PROTOTYPE

UNREAL 5.7
MODEL

UNREAL 5.7 AND 5.6
MODELS SIDE-BY-SYDE



MNEMONIC
RUPTURE

CELESTE

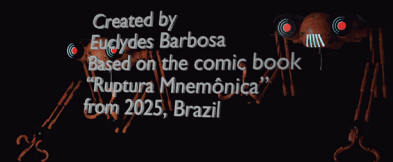
NOW

UNREAL 5.8.1



ARTBOOK 2
One-year
Anniversary

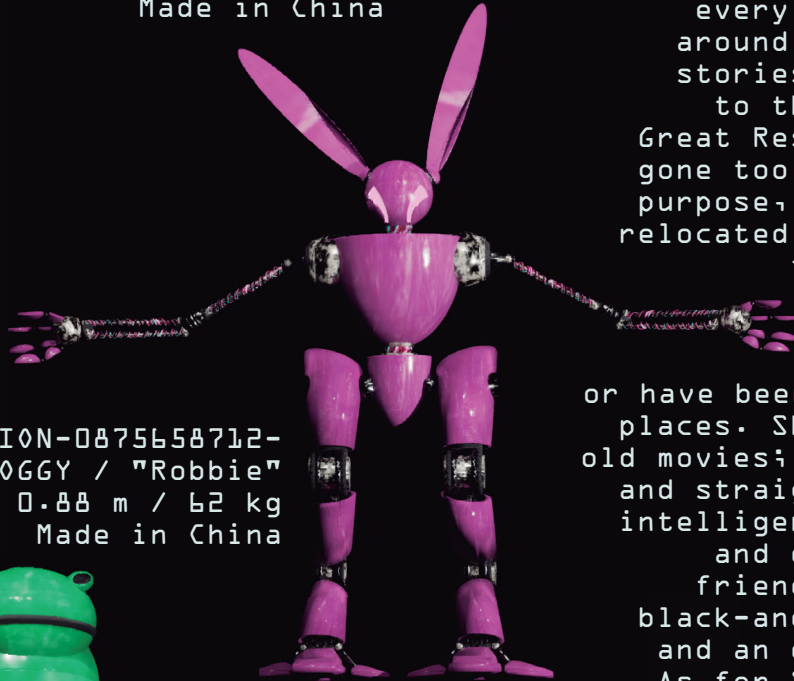
34



Created by
Euclydes Barbosa
Based on the comic book
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from 2025, Brazil

SAM, ROBBIE, & SHEILA

PRESENTATION-0875643234-
ZOO-BUNNY / "Sheila"
1.12 m / 58 kg
Made in China



PRESENTATION-0875658712-
ZOO-FROGGY / "Robbie"
0.88 m / 62 kg
Made in China

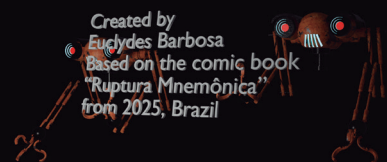


Designed to be appealing to children, the three anthropomorphic friends served as the zoo's guides and hosts; every day, they led humans around the animals, telling stories and bringing smiles to their faces. After the Great Reset, the animals were gone too, and with no obvious purpose, they chose not to be relocated, but instead to join the rescue teams that continuously search for Units that have not yet been found or have been abandoned in remote places. Sheila and Robbie love old movies; she is uncomplicated and straightforward, sharp and intelligent; he is adventurous and enthusiastic as their friends say, almost like a black-and-white movie actress and a dashing heartthrob... As for Sam, he is strong and sarcastic, yet possesses a unique empathy that always surprises his friends.

PRESENTATION-0352648-
HOLIDAYS-JACKOLANTERN /
"Sam"
0.92 m / 71 kg
Made in China

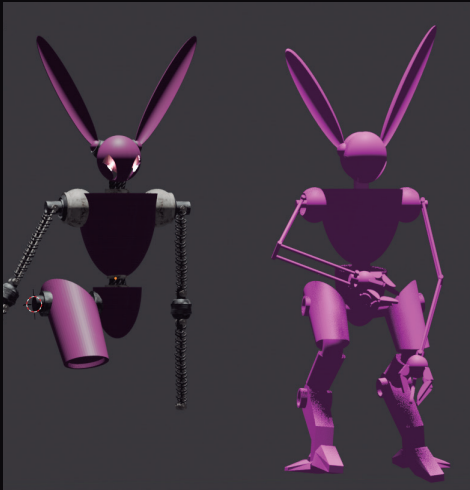
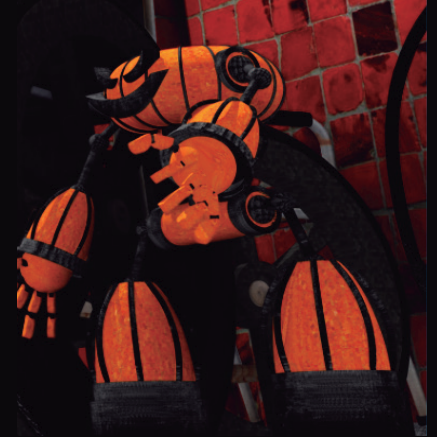
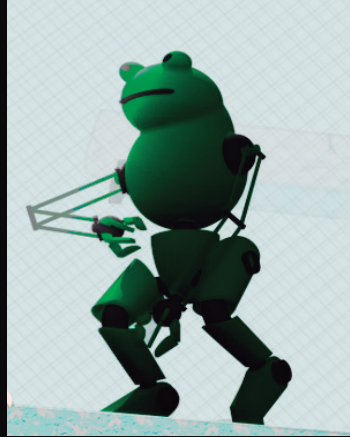
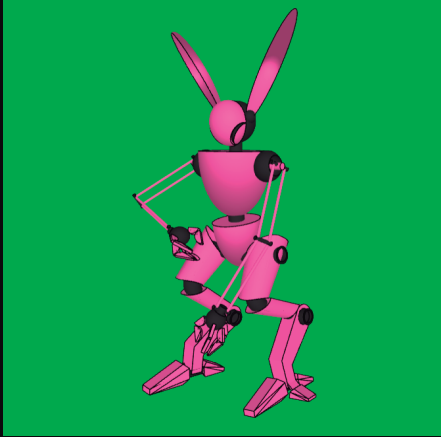


ARTBOOK 2
One-year
Anniversary



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Based on the comic book
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ORIGINAL COMIC DESIGNS



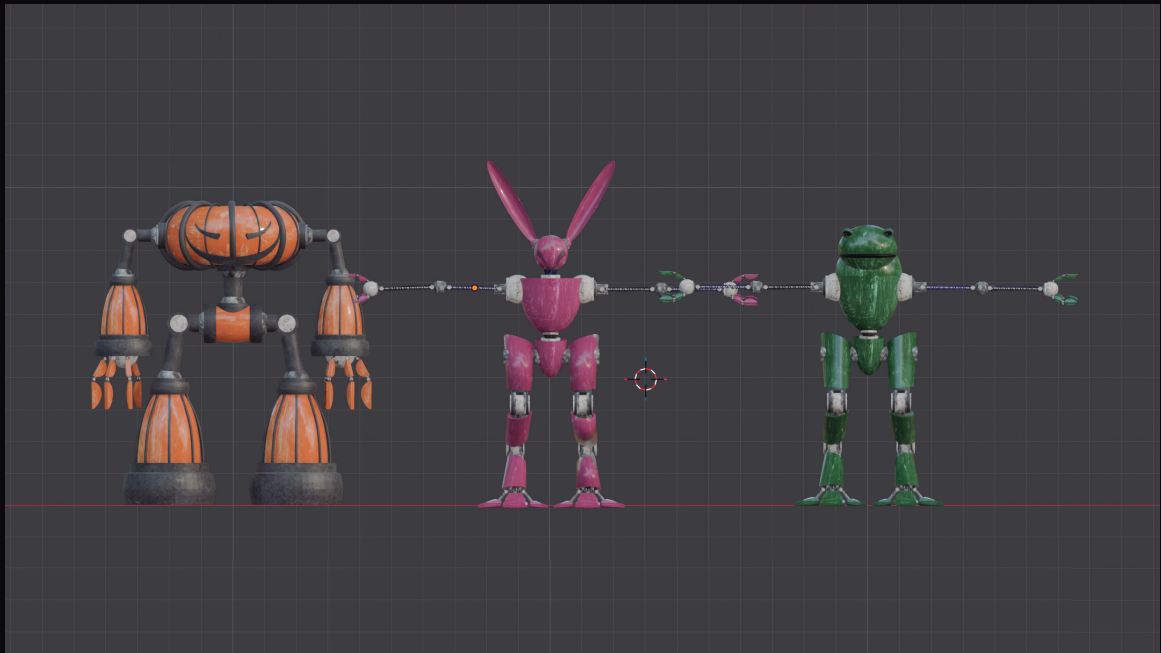
BLENDER
CONCEPT

DEVELOPMENT
VIDEO 01
SCENE

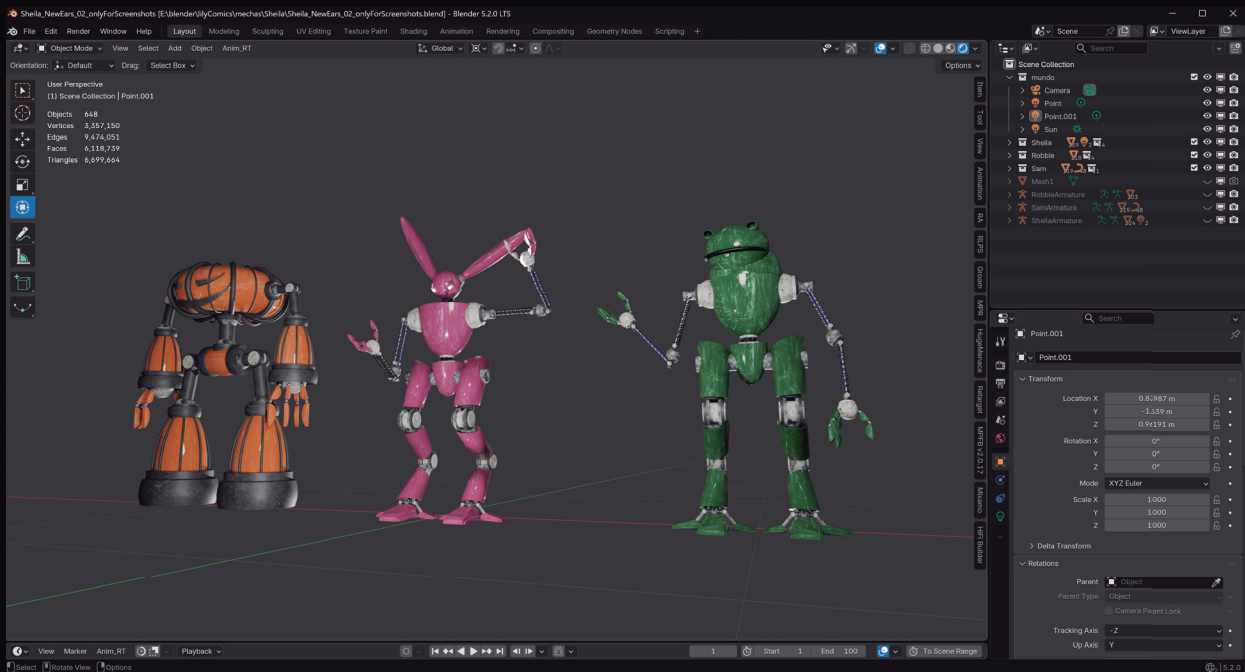


UNREAL 5.6
JUMP TEST





BLENDER MODELS



MNEMONIC
RUPTURE

SAM, ROBBIE, & SHEILA

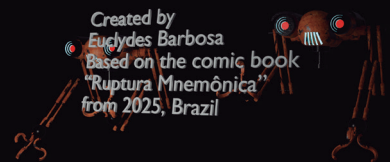
NOW

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ARTBOOK 2
One-year
Anniversary

38



Created by
Euclydes Barbosa
Based on the comic book
"Ruptura Mnemônica"
from 2025, Brazil

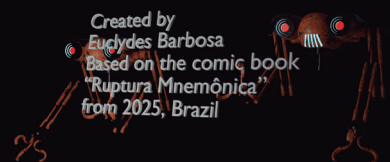


SERVANT-426 / "Greg", 272 kg, 1.82 m
 SERVANT-56 / "Jones", 261 kg, 1.76 m
 SERVANT-108 / "Hamal", 279 kg, 1.80 m
 Simulated nationality: None
 Original function: kitchen work
 Actual work: Traffic guidance

The three friends were created in the same series as Laquisha service units that have always worked together as cooks and kitchen assistants. They tried countless other roles, but with few programming options, they ended up in traffic monitoring. They continue to hold onto the dream of being allowed to switch roles and work with Laquisha, always trying to enlist help. Greg loves modern war movies and adores doing impressions, ranging from a Texan cowboy to an ancient samurai. Jones is always scowling and seems to growl when he speaks; he's always attentive to details and ready to defend anyone. Hamal, on the other hand, is always happy with life; he's always the first to smile and open his arms.



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MNEMONIC
RUPTURE

GREG, JONES & HAMAL

ORIGINAL COMIC
DESIGNS

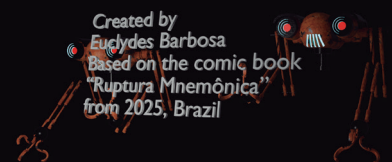


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The production combines original work with commercial and third-party tools and assets, including Unreal Engine, MetaHuman, and externally sourced production resources. Assets are adapted, animated, staged and integrated according to the requirements of each sequence.

Production focus

Real-time cinematic production · Narrative development · Scene and shot design · Character and environment staging · Unreal Engine Sequencer · Lighting and camera work · Animation integration and manual adjustments · Environmental interaction and FX · Editing and compositing

Production tools

Unreal Engine · MetaHuman · Blender · Adobe Premiere Pro · Adobe After Effects · Marvelous Designer · Affinity Designer · REAPER · FFmpeg · ElevenLabs

Additional tools and resources

Visual Studio Code · Sublime Text · Obsidian · draw.io · Sketchfab · Freesound · Fab · Third-party environment, character, animation, sound and FX assets where appropriate

Third-party resources are integrated, modified and directed as components of an original production, alongside original work created specifically for Mnemonic Rupture.

The logo for Mnemonic Rupture features the words "Mnemonic" and "Rupture" stacked vertically. Each letter is contained within a white square with a black border. The squares are arranged in two rows: the top row for "Mnemonic" and the bottom row for "Rupture". A thin white horizontal line runs through the middle of the letters in the bottom row. The entire logo is centered within a white rectangular frame that has a horizontal line at the top and a vertical line on the right, with the bottom and left sides open.

MNEMONIC
RUPTURE

This story began with a
girl waiting for a ride
into town...
(Lily's first drawing,
Jan. 2025)



MNEMONIC RUPTURE